CSFTA FT League Shoot Rules 2026/27

For clubs

- CSFTA clubs that have provided evidence of insurance to the CSFTA Secretary are permitted to host CSFTA Winter/Summer League rounds.
- The event is a CSFTA event, however, the responsibilities for each individual event lays with the club hosting the event. The host club should nominate a Chief Marshal and appoint course marshals.
- The CSFTA, with agreement from the club representative will take a % of the takings to cover the purchase of trophies/badges for both the winter, and starting in 2026, the summer leagues and this is set at £2.50 per shooter
    - There will be 2x bonus bunny prizes of £10 each with a split 50/50 between CSFTA/Club. A 'Randomizer' phone app to select 2 people at random from signing in sheet on the day. Only awarded during WL season
- Shoots are open to CSFTA club members, the host's club members, and with the host's and CSFTA's Competition Secretary's approval to members of BFTA clubs from outside of the region. Note: it is a requirement for competitors to be members of a CSFTA club for their scores to count in the league either as an individual or as a team member.
- The CSFTA FT league is based on the BFTA Main Shoot Rules (MSR) which can be found on the BFTA Website, but where deemed appropriate, the CSFTA will apply its own safety specific requirements and the CSFTA rules as stated herein will apply, not the BFTA. All shooters and marshals should familiarise themselves with these rules.
- All shoots must start with a briefing, which must as a minimum confirm the methodology used to start and stop shooting, One blast of either a whistle or horn to cease firing, two blasts to commence firing.
- Pairs/threes of novice shooters should be avoided; instead these should be paired with experienced but not necessarily AA shooters.
- All rounds to start shooting at 10:30am.
- Rounds should be 40 targets, comprising 15, 25 and 40mm hit-zones only.
- With more than 40 shooters in attendance the shotgun start should still continue as normal but with the following format for the additional shooters: Where there are more than 40 shooters, but less than 47, pairs should be placed at lane 1 to follow on. Where there are more than 46 shooters, but less than 51, pairs should be made into 3s and spaced along the line on every odd numbered lane. Where there are more than 50 shooters but less than 60, pairs should be made into 3s and spaced along the line as evenly as possible. Where there are more than 60 shooters, additional 3s should be placed at lane 1.
- Use of the regional chronograph is mandatory and the fps for the pellet used must be recorded. *See 'For Shooters' for specifics on allowances.*
- The zero-in range should have measured and marked boards (paper or otherwise) of sufficient size at least at 25, 35, 45, 55 yards to allow the shooter to confirm their rifle's accuracy at the most popular ranges, the line and number of targets should be enough to cater for the number of shooters present without excessive queuing.
- The club should provide a list of entries and results from each round to the region's Competition Secretary.
- Toilets must be made available and presented in a clean and tidy state.
- Clubs are encouraged to provide refreshments (food/drink) after the event.
- Host club marshal/s should have a ratified target tester with them on the day of the competition (as supplied by Brian Samson or Maestro) for checking queried targets and be able to demonstrate checking the target at 3 points on the kill.
- Marshalls should be clearly visible by wearing a high-vis jacket or tabard.

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Course Setting

- All targets should be clearly visible from a standing position down to a height of 21cm as measured at the centre of the gate.
- Targets are to have:
    - Yellow faceplates with black hit-zones, or
    - Black faceplates with yellow hit-zones, or
    - White faceplates with black hit-zones, or
    - Black faceplates with white hit-zones
    - Royal Blue faceplate (only one colour blue may be used on a course, use 'dell' logo as an example blue) with white hit-zones.
- Reduced (25mm) and Mini (15mm) hit-zones
    - 10 in total allowed (2x15mm and 8x25mm) includes no more than 2 x 25mm for positionals: so 1 out of 4 standing, 1 out of 4 kneeling.
    - Only two 15mm kills to max distance of 25yds on freestyle (not discipline lanes).
    - 15mm targets should be positioned no more than +/- 2metres from the feet of the competitor standing at the gate.
    - All other reduced diameter hit-zones shall be 25mm, a maximum of 8 set out to 35 yds on freestyle lanes and 20yards on a discipline lane.
- Discipline targets (enforced kneeling or standing lanes)
    - No more than 2 x 25mm hit zones for positionals set out to a max distance of 20yards: so 1 out of 4 standing, 1 out of 4 kneeling.
    - All targets in enforced kneeling or standing lanes should be to maximum distance of 45 yds.
    - The combined distance of the two targets in enforced positionals lanes may not exceed 70yds for kneeling or 60yds for standing.
    - The ground at the gate needs to be level and flat (not sloping) and avoiding exposed roots.
    - The targets need to be visible from seated, kneeling and standing positions to allow for open and sticks shooters or those unable to kneel and the path to the target should be free of obstructions (e.g. foliage).
- For a balanced course, targets should be equally split between distances as suggested below:
    - 8 targets = 20% @ 10-29yrds (9-28m)
    - 8 targets = 20% @ 30-39yrds (29m-35m)
    - 8 targets = 20% @ 40-49yrds (36-44m)
    - 8 targets = 20% @ 50-55yrds (45-50m)
    - 8 targets = 20% @ discipline (kneeling and standing)
- Targets should be numbered clearly at the gate and at the target.
- Any target 20yds or nearer should be parallel to the firing line.
- The ground should be level at the gate and take into consideration shooter comfort and shall allow left handed shooters to see/address/shoot the target without straddling gateposts or hindered by any other obstructions not evident to a right handed shooter.
- The firing line should be at waist height between lanes and at ground level inside the gates.
- It is the hosting club's responsibility to ensure that no target is outside permissible distances or size, if outside of stated parameters targets (+/- 1 yard) will still be counted. Repeated failures per shoot may result in the hosting club facing a financial penalty, after a club rep review.
- Wherever possible, targets should not be positioned where the low winter sun may be directly behind them for the duration of the shoot.

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For shooters

- Any air rifle/pellet combination in compliance with BFTA MSR rules may be used, however, if the rifle is magazine fed this must, even if empty, be removed after each lane is shot, and when not cased, rifles must not be pointed in an unsafe direction or considered unloaded.
- Smoking/Vaping during the competition is not permitted.
- Timing per lane is 3 minutes, self-timed using the timers provided/or shooters own, from when sat down for sitting shots, or when entering the lane for kneeling and standing shots. In the event of a ceasefire all timers are immediately stopped, and any loaded rifles are fired into the ground in front of the shooters and across the firing line. Targets engaged after a ceasefire will not be counted and must be retaken. The timer will be reset to 2 minutes if 1 target remains and 3 mins if 2 targets remain.
- Once the competition has started, shooters, when not on the lane, should place their rifles in a bag or on a bean bag with the barrel over the firing line.
- Use of the regional chronograph is mandatory and the fps for the pellet used must be recorded.
    - The BFTA has declared a maximum pellet speed for rifles of 5fps below the 12 ft/lbs limit (see below).

Pellet Weight (Grains)	BFTA FPS	Legal Limit
7.9	823	828
8.4	795	800
8.6	785	790
10.3	718	723

    - A minimum of one and a max of 3 registering shots will be allowed over the chronograph, one registering shot must comply with the above limit and no power adjustments are permitted once the competitor has started the competition. Failure of the rifle to comply will disqualify that rifle* for the whole event, but the shooter may complete the course if the fps measures over the BFTA FPS, but under the Legal Limit. *In either case the competitor's card is marked as void*. We cannot, for legal and insurance purposes, have anyone shooting over the 12ft/lbs legal limit.
        - *In the event that a rifle fails the chrono, the competitor, with agreement from their shooting buddy/ies may share their buddy/ies' rifle. Alternatively, the competitor, with permission of the Chief marshall may leave the firing line to seek a replacement rifle, but should return to the firing line and be ready to shoot within 10 minutes. The replacement rifle must be chronographed before they are allowed to re-enter the shooting competition. Their shooting buddy/ies will continue to shoot in their absence, and the shooter will forfeit those targets while they were absent from the shoot.
- Shooters wishing to contest a target must not pull the target's string but wait for a marshal to test the target with a target tester (ratified Brian Samson or Maestro only to be used). Targets which fall when the hit zone is tested top, middle and bottom are deemed to be operationally effective. Targets which fail to fall in any of the three checks are deemed operationally ineffective and must be removed from the competition, and all shooters will have this target voided.
- Shooters wishing to contest a target where they can see a 'crescent' around any of the kill zone (ie an area that could be shot through) must call the target BEFORE attempting to shoot. If the target is called after an attempted shot, no point will be given and the shooter will not be allowed to retake the shot regardless of whether the target is re-positioned or replaced.
- Please use the pens provided by the CSFTA as these are specifically designed to write on the CSFTA waterproof score cards.
- Unless otherwise requested, participation in the competitions, will be taken as consent that shooter's names can be shared in results tables and photographs of shooters shared on the CSFTA's Website and Facebook pages.
- The shoot fee for FT shoots is £10.00.

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Scoring

- Shooters may contest trophies in AA, A, B and C grades, Piston, Open and Sticks classes.
- Trophies will be provided by the CSFTA as deemed appropriate by the CSFTA committee depending on numbers within in each grade or class.
- Team Shields are only provided in the winter league (not summer), and the team captains must sign for receipt of team shields, confirming their agreement to take responsibility for the team shield and assure its timely return for the end of the next winter league.
- Open class shooters may take all shots from the bag.
- Sticks shooters may take shots supported by a tripod and with the following caveats:
    - 3 minute rule from entering the gate as per standard FT
    - Stick shooters must not hang their rifle by a sling or any other method to the shooting sticks while waiting to take their shots.
    - The rifle must be placed with the muzzle pointing over the firing line at all times.
- You must take all your shots using sticks/tripod by either:
    - Standing
    - Sitting on a chair or stool. If the chair has arms they cannot be used to support the shooter or rifle.
    - When using a tripod or a stick to support the rifle, you must only load the rifle once on the support if pcp, or if piston load first then place on stick, but don't dis-engage the safety catch (if fitted) until the rifle is on the stick.
    - The rifle must not be clamped in any way to the sticks/tripod only supported.
- Hits (the hit-zone is hit and the target falls) are recorded with a “X” anything else is recorded as a “0”.
- When the league dates are agreed then the amount of rounds an individual may drop will be agreed at the same time. If there is a change after this but ahead of the league starting then the clubs will agree a new figure of the amount of rounds that can be dropped. A guide is that 6 rounds or more, drop 2, and 5 rounds or less drop 1 round. Where rounds are cancelled the amount of dropped rounds may not change and where rescheduling can be difficult the round can be considered cancelled without a replacement.
- Non-regional shooters will have their scores removed from the scores supplied for grading.
- Where targets are found to be in breach of BFTA competition rules but not deemed unsafe they shall be included in the scores.
- Shoot-offs at the end of the season are timed, and conducted on a lane of the chief marshal’s choice. The best of 2 shots kneeling and standing (best of 4 shots in total) should be the first round, if after that then there is still a tie the marshal will choose one of the targets to be shot standing in a sudden death shoot off (time allowed = 1 minute). This process is repeated until a winner is identified.

Team Scoring

- The club's best four shooters on the day to count.
- If a club had only three shooters attending, the lowest shooter’s score would be duplicated to provide the fourth score, allowing clubs with smaller pools of shooters to compete.
- A positive handicap would remain for the team event, three points for a C-grade shooter, two for a B-grade shooter and one for an A-grade shooter.
- Team shooters whose scores qualify shall operate under the following scoring system:
    - Top or Equal Top score gets 1 additional point.
    - C Grade 3 additional points.
    - B Grade 2 additional points.
    - A Grade 1 additional point.
    - AA Grade and Stick shooters no additional points.
    - Open shooters score capped at 35 for the team event only (their score remains as is for the individual competition
- Team Scoring is worked out by the top 4 shooters’ scores on the day.